IN THE CLAIMS

Please amend the claims as follows:

1.   (Currently Amended) A method to facilitate translation of communications between entities over a network, said method comprising:

communicating a plurality of predetermined language constructs in a first language to a first entity as a first transmission over said network, the plurality of predetermined language constructs in the first language displayed to the first entity in a first set of one or more interactive fields, each predetermined language construct of the plurality of language constructs in the first language being associated with a predetermined numerical identifier;

receiving, from said first entity, an identifier of a second entity;

receiving, from said first entity, [[an]] a first numerical identifier of a first language construct selected by the first entity from said plurality of predetermined language constructs in the first language, the first numerical identifier comprising a numerical indicator of the first language construct and not including the text of the first language construct;

responsive to receipt of said first numerical identifier of said first language construct, determining a translated language construct corresponding to said first language construct first numerical identifier, said determining further comprises:

retrieving entity information relating to said second entity based on the identifier of said second entity; and

retrieving said translated language construct from a table based on said entity information and said first numerical identifier of the first language construct; [[and]]

communicating said translated language construct to said second entity as a second transmission over said network; and

communicating the plurality of predetermined language constructs in a second language to the second entity in a second set of one or more interactive fields, the second entity to respond to the first entity by selecting a second language construct from the plurality of predetermined language constructs in the second language, each predetermined language construct of the

<u>plurality of language constructs in the second language being associated with the predetermined</u>

<u>numerical identifier</u>.

2.-3.   (Cancelled)

4.   (Currently Amended) The method according to claim [[2]] <u>1</u>, wherein said entity

information further comprises a language preference of said second entity.

5.   (Previously Presented) The method according to claim 1, wherein said first language

construct is a predetermined question that is asked by said first entity in an electronic commerce

transaction over said network.

6.   (Original) The method according to claim 1, wherein said first transmission is a Hyper

Text Markup Language (HTTP) message.

7.   (Original) The method according to claim 1, wherein said second transmission is an

electronic mail message.

8.   (Currently Amended) The method according to claim [[2]] <u>1</u>, wherein said identifier of

said second entity is an electronic mail address of said second entity.

9.   (Cancelled)

10.   (Currently Amended) The method according to claim 1, further comprising, at a

network-based transaction facility, storing said plurality of predetermined language constructs <u>in</u>

<u>the first language</u> and an associated plurality of translated language constructs so as to define a

correspondence between each language construct of said plurality of predetermined language

constructs <u>in the first language</u> and at least one associated translated language construct of said

plurality of translated language constructs.

11.   (Original) The method according to claim 10, wherein said storing is so as to define a correspondence between a set of said plurality of translated language constructs, each translated language construct of said set comprising a predetermined translation of a common underlying language construct.

12.   (Currently Amended) A machine-readable medium storing executable instructions, which, when executed in a processing system, cause said processing system to perform a method to facilitate translation of communications between entities over a network, said method comprising:

communicating a plurality of predetermined language constructs in a first language to a first entity as a first transmission over said network, the plurality of predetermined language constructs in the first language displayed to the first entity in a first set of one or more interactive fields, each predetermined language construct of the plurality of language constructs in the first language being associated with a predetermined numerical identifier;

receiving, from said first entity, an identifier of a second entity;

receiving, from said first entity, [[an]] a first numerical identifier of a first language construct selected by the first entity from said plurality of predetermined language constructs in the first language, the first numerical identifier comprising a numerical indicator of the first language construct and not including the text of the first language construct;

responsive to receipt of said first numerical identifier of said first language construct, determining a translated language construct corresponding to said first language construct first numerical identifier, said determining further comprises:

retrieving entity information relating to said second entity based on the identifier of said second entity; and

retrieving said translated language construct from a table based on said entity information and said first numerical identifier of the first language construct; [[and]]

communicating said translated language construct to said second entity as a second transmission over said network ; and

communicating the plurality of predetermined language constructs in a second language to the second entity in a second set of one or more interactive fields, the second entity to respond

to the first entity by selecting a second language construct from the plurality of predetermined language constructs in the second language, each predetermined language construct of the plurality of language constructs in the second language being associated with the predetermined numerical identifier.

13.-14. (Cancelled)

15.   (Currently Amended) The computer readable medium according to claim [[13]] 12, wherein said entity information further comprises a language preference of said second entity.

16.   (Previously Presented) The computer readable medium according to claim 12, wherein said first language construct is a predetermined question that is asked by said first entity in an electronic commerce transaction over said network.

17.   (Original) The computer readable medium according to claim 12, wherein said first transmission is a Hyper Text Markup Language (HTTP) message.

18.   (Original) The computer readable medium according to claim 12, wherein said second transmission is an electronic mail message.

19.   (Currently Amended) The computer readable medium according to claim [[13]] 12, wherein said identifier of said second entity is an electronic mail address of said second entity.

20.   (Cancelled)

21.   (Currently Amended) The computer readable medium according to claim 12, wherein said method further comprises, at a network-based transaction facility, storing said plurality of predetermined language constructs in the first language and an associated plurality of translated language constructs so as to define a correspondence between each language construct of said plurality of predetermined language constructs in the first language and at least one associated translated language construct of said plurality of translated language constructs.

22.   (Original) The computer readable medium according to claim 12, wherein said storing is so as to define a correspondence between a set of said plurality of translated language constructs, each translated language construct of said set comprising a predetermined translation of a common underlying language construct.

23.   (Currently Amended) A system to facilitate translation of communications between entities over a network, said system comprising:

        means for communicating a plurality of predetermined language constructs in a first language to a first entity as a first transmission over said network, the plurality of predetermined language constructs in the first language displayed to the first entity in a first set of one or more interactive fields, each predetermined language construct of the plurality of language constructs in the first language being associated with a predetermined numerical identifier;

        means for receiving, from said first entity, an identifier of a second entity;

        means for receiving, from said first entity, [[an]] a first numerical identifier of a first language construct selected by the first entity from said plurality of predetermined language constructs in the first language, the first numerical identifier comprising a numerical indicator of the first language construct and not including the text of the first language construct;

        means for determining a translated language construct corresponding to said first language construct first numerical identifier, said determining responsive to receipt of said first numerical identifier of said first language construct , said determining further comprises:

                retrieving entity information relating to said second entity based on the identifier of said second entity; and

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retrieving said translated language construct from a table based on said entity

information and said <u>first numerical identifier of the</u> first language construct; [[and]]

means for communicating said translated language construct to said second entity as a

second transmission over said network<u>; and</u>

<u>means for communicating the plurality of predetermined language constructs in a second</u>

<u>language to the second entity in a second set of one or more interactive fields, the second entity</u>

<u>to respond to the first entity by selecting a second language construct from the plurality of</u>

<u>predetermined language constructs in the second language, each predetermined language</u>

<u>construct of the plurality of language constructs in the second language being associated with the</u>

<u>predetermined numerical identifier.</u>

24.-25. (Cancelled)

26.   (Currently Amended) The system according to claim [[24]] <u>23</u>, wherein said entity
information further comprises a language preference of said second entity.

27.   (Previously Presented) The system according to claim 23, wherein said first language
construct is a predetermined question that is asked by said first entity in an electronic commerce
transaction over said network.

28.   (Previously Presented) The system according to claim 23, wherein said first transmission
is a Hyper Text Markup Language (HTTP) message.

29.   (Original) The system according to claim 23, wherein said second transmission is an
electronic mail message.

30.   (Currently Amended) The system according to claim [[24]] <u>23</u>, wherein said identifier of
said second entity is an electronic mail address of said second entity.

31.   (Cancelled)

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32.   (Currently Amended) The system according to claim 23, further comprising, at a network-based transaction facility, means for storing said plurality of predetermined language constructs <u>in the first language</u> and an associated plurality of translated language constructs so as to define a correspondence between each language construct of said plurality of predetermined language constructs <u>in the first language</u> and at least one associated translated language construct of said plurality of translated language constructs.

33.   (Original) The system according to claim 32, wherein said storing is so as to define a correspondence between a set of said plurality of translated language constructs, each translated language construct of said set comprising a predetermined translation of a common underlying language construct.

34.   (Currently Amended) A system to facilitate translation of communications between entities over a network, said system comprising:

    a communications server to

        communicate a plurality of predetermined language constructs <u>in a first language</u> to a first entity as a first transmission over said network<u>, the plurality of predetermined language constructs in the first language displayed to the first entity in a first set of one or more interactive fields, each predetermined language construct of the plurality of language constructs in the first language being associated with a predetermined numerical identifier</u>, and

        receive, from said first entity, an identifier of a second entity and [[[an]] <u>a first numerical</u> identifier of a first language construct <u>selected by the first entity</u> from said plurality of predetermined language constructs <u>in the first language, the first numerical identifier comprising a numerical indicator of the first language construct and not including the text of the first language construct;</u> <u>and</u>

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a processing server to determine a translated language construct corresponding to said ~~first language construct~~ <u>first numerical identifier</u>, said processing server to determine responsive to a receipt of said <u>first numerical</u> identifier ~~of said first language construct~~, said processing server to determine the translated language construct further comprises:

said processing server to retrieve entity information relating to said second entity based on the identifier of said second entity,

said processing server to retrieve said translated language construct from a table based on said entity information and said <u>first numerical identifier of the</u> first language construct;

said communication server further to communicate said translated language construct <u>and the plurality of predetermined language constructs in a second language in a second set of one or more interactive fields</u> to said second entity as a second transmission over said network<u>, the second entity to respond to the first entity by selecting a second language construct from the plurality of predetermined language constructs in the second language, each predetermined language construct of the plurality of language constructs in the second language being associated with the predetermined numerical identifier.</u>

35.-36. (Cancelled)

37.   (Currently Amended) The system according to claim [[35]] <u>34</u>, wherein said entity information further comprises a language preference of said second entity.

38.   (Previously Presented) The system according to claim 34, wherein said first language construct is a predetermined question that is asked by said first entity in an electronic commerce transaction over said network.

39.   (Original) The system according to claim 34, wherein said first transmission is a Hyper Text Markup Language (HTTP) message.

40.   (Original) The system according to claim 34, wherein said second transmission is an electronic mail message.

41.   (Previously Presented) The system according to claim 34, wherein said identifier of said second entity is an electronic mail address of said second entity.

42.   (Cancelled)

43.   (Currently Amended) The system according to claim 34, wherein, at a network-based transaction facility, said processing server further stores said plurality of predetermined language constructs <u>in the first language</u> and an associated plurality of translated language constructs so as to define a correspondence between each language construct of said plurality of predetermined language constructs <u>in the first language</u> and at least one associated translated language construct of said plurality of translated language constructs.

44.   (Original) The system according to claim 43, wherein said storing by said processing server is so as to define a correspondence between a set of said plurality of translated language constructs, each translated language construct of said set comprising a predetermined translation of a common underlying language construct.

45.   (Previously Presented) The method of claim 5, wherein said predetermined question is translated responsive to said selection of said first entity by retrieving said translated language construct from a table that includes a plurality translated language constructs of said predetermined question that are respectively translated into different languages.

46.   (Previously Presented) The method of claim 45, wherein the second transmission includes a plurality of interactive fields to allow said second entity to respond to said predetermined question that is asked by said first entity.

47.   (Previously Presented) The method of claim 46, wherein said plurality of interactive
fields includes a first interactive field, wherein said first interactive field includes a drop down
list that contains a second plurality of predetermined language constructs that respectively
respond to said predetermined question and are respectively translated into a second language
based on a language preference of said second entity.

48.   (Previously Presented) The method of claim 47, further including receiving a reply
message from said second entity that includes a selection of the said second entity from said first
interactive field, said selection of the second entity including a response from said second entity
to said predetermined question that is asked by said first entity.